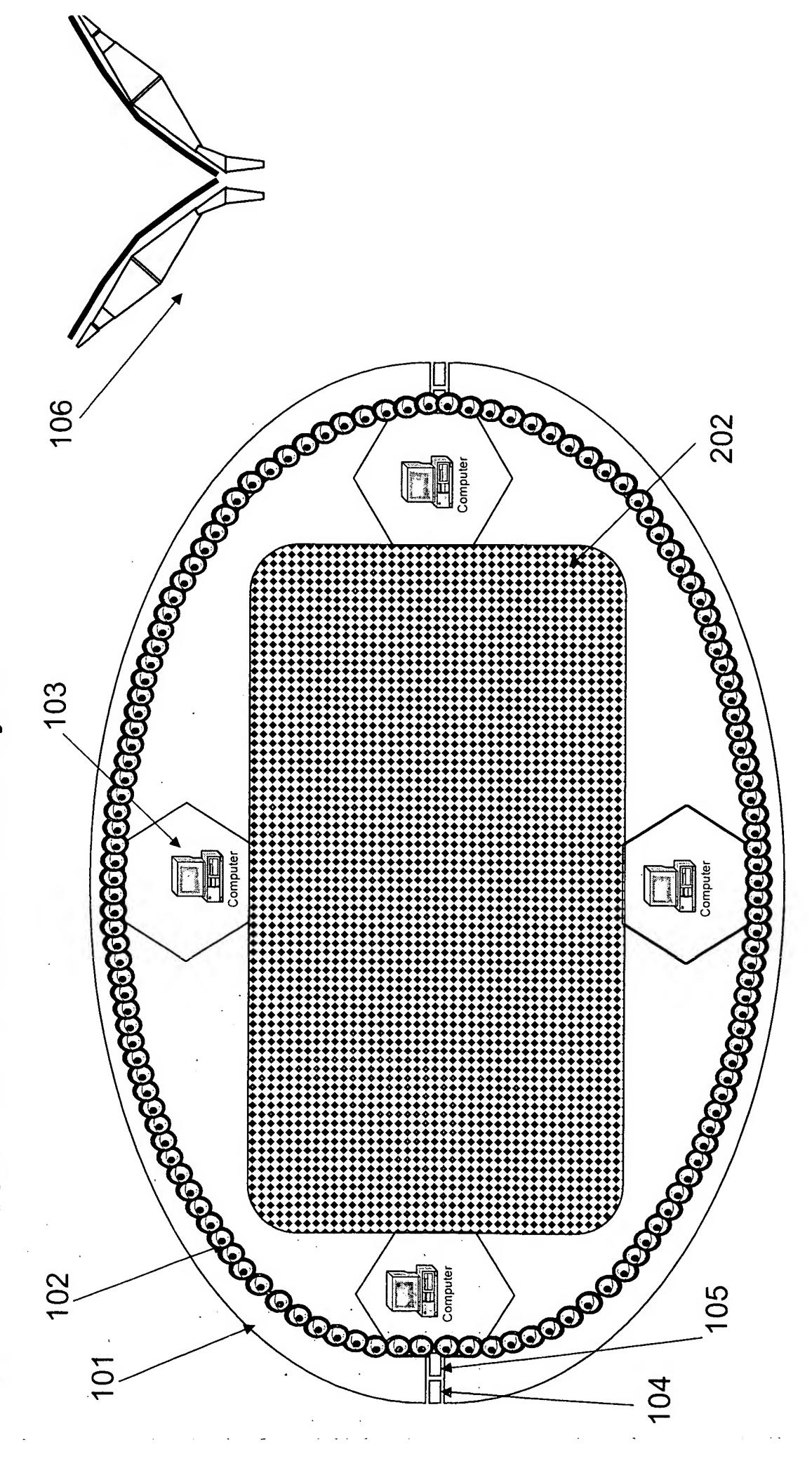
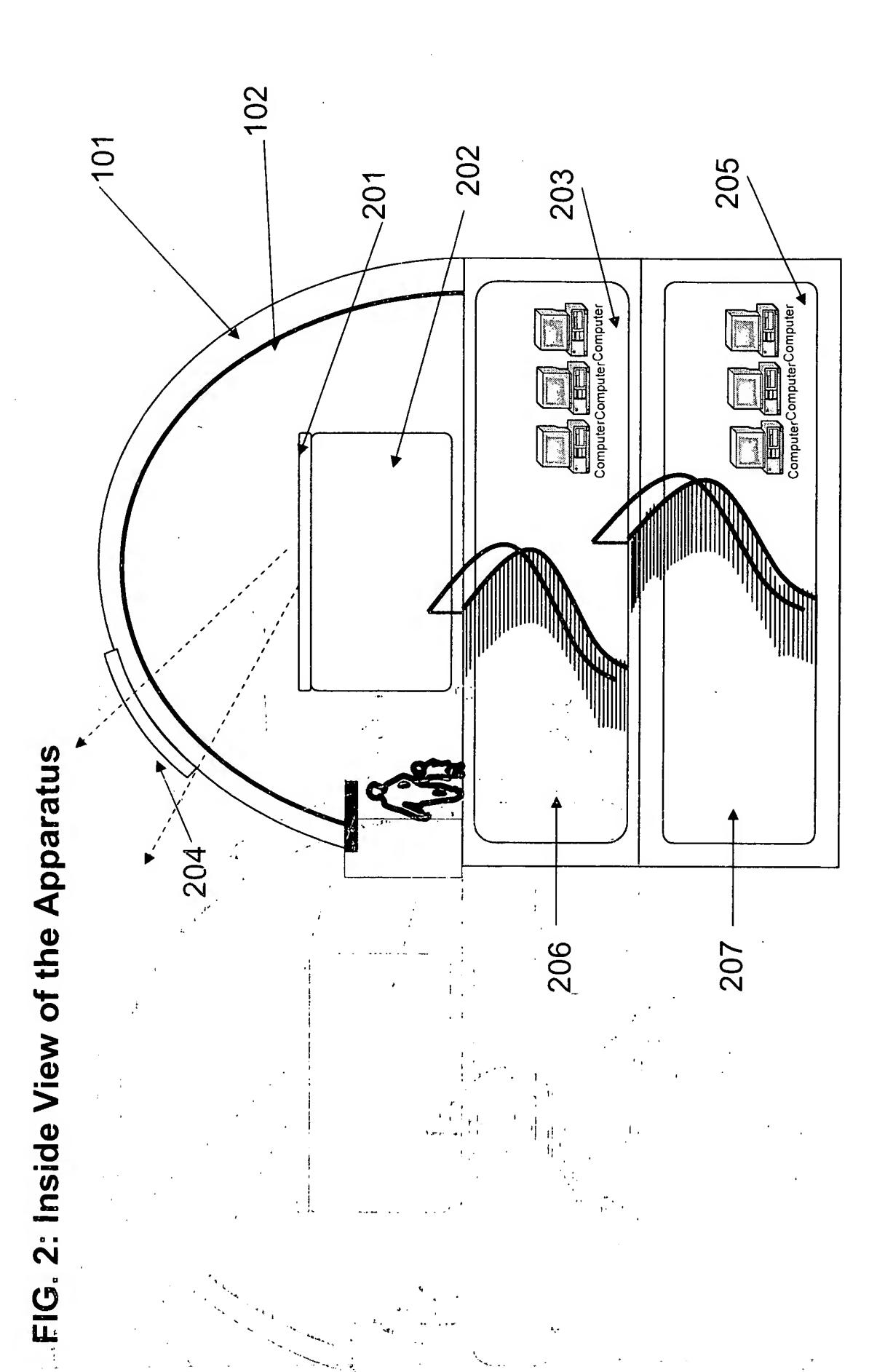
Addendum

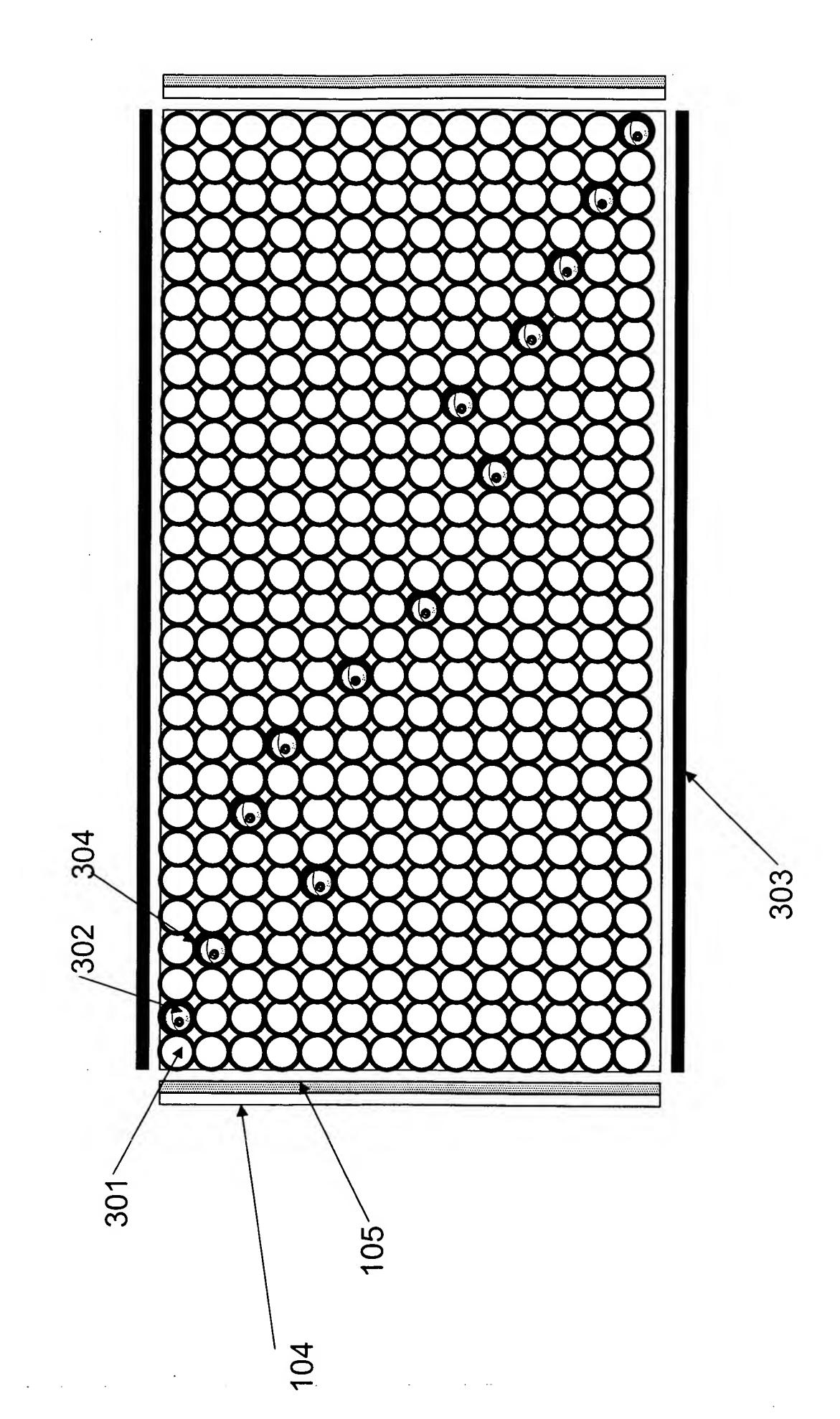
Enlarged version of Drawings for reference

a location-based system 1: The Apparatus FIG.

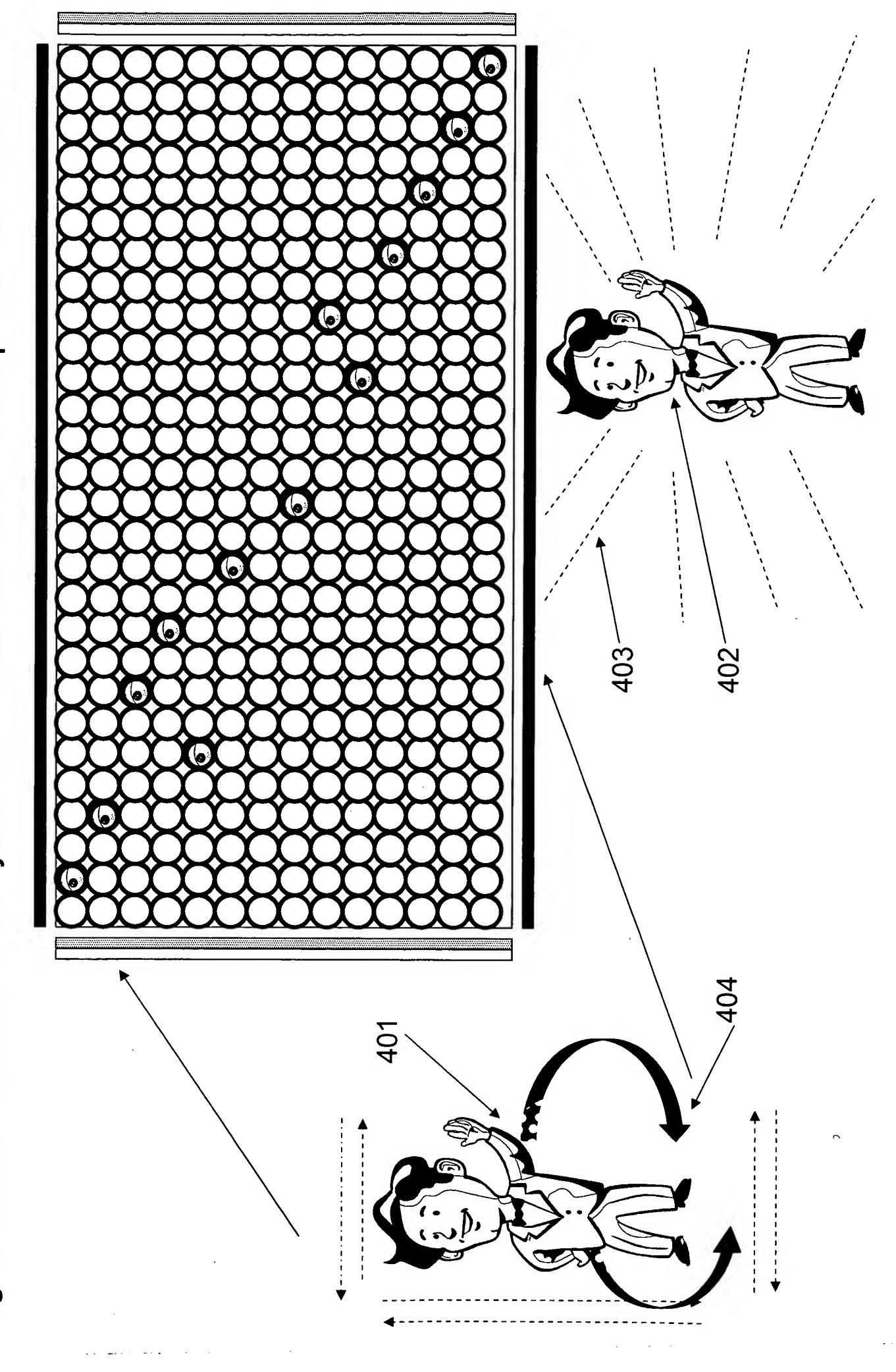




structure of Projection Camera Wall FIG 3. Block Diagram of The Physica



Environment Reflected In A Graphical Environment Fig. 4 Pictorial Illustration Of A Physical



503 received through Physical body is processed through a laser scanning screen (504) located near display screen (202). The person inside the dress can see the other person and exert response accordingly The user – physical body is placed with various audio-video Stimulus and Response (SR) items which is placed on a track for steady movement The data – digital image and audio - received through Physical body is also processed in main server to process the data fast and in synchronized manner with other mannequin or dressed person. The data - digital image and audio nteractivity XXXXX 502 501

Fig. 5: Recording and Reproducing I

External Physical Environment Sequencing Information Reproduction Sensory Reproduction Audio Wireless Network Listening Server Reporduction Vidual Data 403 **Processing OTA Server** FIG. 6: Data Flow Diagram for Signal Analog to Digital Converter Projection Process chamber Display Screen 302 205 Processor Controller 201 104 / 105 207 Visual Data 206 Sensor Data ser Light Data Audio Data

